

**EYFS** 

Year I

Year 2

## Computing

Year 6

Year 5

# Computer Science, Information Technology and Digital Literacy Online Safety- taught every half term

Year 3

Technology in	Computer systems	Computer systems	Computer systems	Computer systems	Computer systems	Computer systems
the Early	Technology Around Us	IT Around Us	Connecting	The Internet	Sharing Information	Communication
Years:	<b>8</b> ,		Computers			
	Week I	Week I	•	Week I	Week I	Week I
taking a	To identify technology.	To recognise the uses and	Week I	To describe how networks	To explain that computers	To explain the importance
photograph with		features of information	To explain how digital	physically connect to other	can be connected together	of internet addresses.
a camera or	Week 2	technology.	devices function.	networks.	to form systems.	
tablet	To identify a computer				,	Week 2
	and its main parts.	Week 2	Week 2	Week 2	Week 2	To recognise how data is
searching for		To identify the uses of	To identify input and	To recognise how	To recognise the role of	transferred across the
information on	Week 3	information technology in	output devices.	networked devices make	computer systems in our	internet.
the internet	To use a mouse in	the school.	Suspect devices:	up the internet.	lives.	internet.
-laving games on	different ways.	Week 3	Week 3		lives.	XA/1-2
playing games on the interactive	Week 4	To identify information	To recognise how digital	Week 3		Week 3
whiteboard	To use a keyboard to	technology beyond school.	devices can change the way	To outline how websites	Week 3	To explain how sharing
WilliceDoal G	type on a computer.	technology beyond school.	,	can be shared via the	To identify how to use a	information online can hel
using an ipad –	type on a computer.	Week 4	that we work.	World Wide Web (www).	search engine.	people to work together.
playing games,	Week 5	To explain how				
drwing pictures	To use the keyboard to	information technology	Week 4	Week 4	Week 4	Week 4
01	edit text.	helps us.	To explain how a	To describe how content	To describe how search	To evaluate different ways
exploring an old		·	computer network can be	can be added and accessed	engines select results.	of working together online
typewriter or	Week 6	Week 5	used to share information.	on the World Wide Web		
other mechanical	To create rules for using	To explain how to use			Week 5	Week 5
toys	technology responsibly.	information technology	Week 5	(www).	To explain how search	To recognise how we
		safely.	To explore how digital		results are ranked.	communicate using
using a Beebot			devices can be connected.	Week 5		technology.
watching a video	Online Safety	Week 6 To recognise that choices		To recognise how the	Week 6	
clip	Self Image and Identity	are made when using	Week 5	content of the World	To recognise why the	Week 6
listening to music	Sell illiage and identity	information technology.	To recognise the physical	Wide Web is created by	order of results is	To evaluate different
iisteiling to music	I can recognise that there	iniormation technology.	components of a network.	people.	important, and to whom.	methods of online
	may be people online who		·		F	communication.
	could make someone feel	Online Safety	Online Safety	Week 6	Online Safety	communication.
	sad, embarrassed or	Self Image and Identity	Self Image and Identity	To evaluate the	Self Image and Identity	Online Safety
	upset.	,		consequences of unreliable	,	Self Image and Identity
		I can explain how other		content.		and the state of
		people may look and act				

	If something happens that makes me feel sad, worried, uncomfortable or frightened I can give examples of when and how to speak to an adult I can trust and how they can help.	differently online and offline.	I can explain what is meant by the term 'identity'.  I can explain how people can represent themselves in different ways online.	Online Safety Self Image and Identity  I can describe positive ways for someone to interact with others online and understand how this will positively impact on how others perceive them.	I can explain that others online can pretend to be someone else, including my friends, and can suggest reasons why they might do this.	I can identify and critically evaluate online content related to gender, race, religion, disability, culture and other groups, and explain why it is important to challenge and reject inappropriate representations online.
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
			Autumn2			
Technology in	Creating media	Digital literacy	Digital literacy	Digital literacy	Digital literacy	Digital literacy
the Early Years:	Digital painting	Digital Photography	Animation	Audio Editing	Vector Drawing	3D Modelling
	Week I	Week I	Week I	Week I	Week I	Week I
taking a	To describe what different	To describe what different	To explain that animation	To identify that sound can	To explain what makes a	To recognise that you can
photograph with	freehand tools do.	freehand tools do.	is a sequence of drawings	be recorded.	video effective.	work in three dimensions
a camera or		il eeriand tools do.		30 / 300 / 304	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	
tablet	Week 2	<b>VA</b> / = -1 = 2	or photographs.	Week 2	Week 2	on a computer.
searching for	To use the shape tool and	Week 2	Mark 2	To explain that audio	To use a digital device to	Week 2
information on	the line tools.	To use the shape tool and the line tools.	Week 2	recordings can be edited.	record video.	Week 2
the internet		the line tools.	To relate animated			To identify that digital 3D
	Week 3		movement with a	Week 3	Week 3	objects can be modified.
playing games on	To make careful choices	Week 3	sequence of images.	To recognise the different	To capture video using a	
the interactive	when painting a digital	To make careful choices		parts of creating a podcast	range of techniques.	Week 3
whiteboard	picture.	when painting a digital	Week 3	project.	. 8	To recognise that objects
		picture.	To plan an animation.		Week 4	can be combined in a 3D
using an ipad –	Week 4	process or		Week 4	To create a storyboard.	model.
playing games, drwing pictures	To explain why I chose the	Week 4	Week 4	To apply audio editing	10 01 0000 0 0001/0001 0.	
di wilig pictules	tools I used.	To explain why I chose the	To identify the need to	skills independently.	Week 5	Week 4
exploring an old	Mosk F	tools I used.	work consistently and		To identify that video can	To create a 3D model for a
typewriter or	Week 5		carefully.	Week 5	be improved through	given purpose.
other mechanical	To use a computer on my own to paint a picture.	Week 5		To combine audio to	reshooting and editing.	
toys	own to paint a picture.	To use a computer on my	Week 5	enhance my podcast		Week 5
value a Dealest	Week 6	own to paint a picture.	To review and improve an	project.	Week 6	To plan my own 3D model.
using a Beebot watching a video	To compare painting a		animation.	Week 6	To consider the impact of	
clip	picture on a computer and	Week 6		To evaluate the effective	the choices made when	Week 6
<b>.</b>	on paper.	To compare painting a	Week 6	use of audio.	making and sharing a video.	To create my own digital
listening to music		picture on a computer and	To evaluate the impact of	355 5. 444101		3D model.
9		on paper.	adding other media to an			
	Online Safety	Online Safety	animation.		Online Safety	Online Safety
	Online Relationships	Online Relationships		Online Safety	Online Relationships	Online Relationships

	I can give examples of when I should ask permission to do something online and explain why this is important.	I can give examples of how someone might use technology to communicate with others they don't also know offline and explain why this might be risky.	Online Safety Online Relationships  I can describe ways people who have similar likes and interests can get together online	Online Relationships  I can describe strategies for safe and fun experiences in a range of online social environments.	I can give examples of how to be respectful to others online and describe how to recognise healthy and unhealthy online behaviours.	I can describe how to be kind and show respect for others online including the importance of respecting boundaries regarding what is shared about them online and how to support them if others do not.
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
			Spring			
	Programming Moving	Programming	Programming	Programming	Programming	Programming
	a Robot	Robot Algorithms	Sequencing Sounds	Repetition in Shapes	Selection in Quizzes	Variables in Games
T	(BeeBots)	(BeeBots)		(Turtle Playground)	(Scratch)	(Scratch)
Technology in the Early Years:	Lesson I To explain what a given command will do.	Lesson I  To describe a series of instructions as a sequence.	Lesson I To explore a new programming environment.	Lesson I To idenitfy that accuracy in programming is important.	Lesson I To explain how selection is used in computer	Lesson I To define a 'variable' as something that is changeable.
photograph with a camera or tablet searching for	Lesson 2 To act out a given word.	Lesson 2 To explain what happens when we change the order of instructions.	Lesson 2 To identify that commands have an outcome.  Lesson 3	Lesson 2 To create a program in a text-based language.	programs.  Lesson 2  To relate that a	Lesson 2 To explain why a variable is used in a program.
information on the internet	Lesson 3 To combine forwards and backwards commands to	Lesson 3  To use logical reasoning to predict the outcome of	To explain that a program has a start.	Lesson 3 To explain what 'repeat' means.	conditional statement connects a condition to an outcome.	improve a game by using
the interactive whiteboard using an ipad —	make a sequence.  Lesson 4  To combine four direction	a program.  Lesson 4  To explain that	To recognise that a sequence of commands can have an order.	Lesson 4 To modify a count- controlled loop to produce a given outcome.	Lesson 3  To explain how selection directs the flow of a	variables.  Lesson 4  To design a project that
playing games, drwing pictures	commands to make sequences.	programming projects can have code and artwork.	Lesson 5 To change the appearance of my project.	Lesson 5 To decompose a task into	program.	builds on a given example.
exploring an old typewriter or other mechanical	Lesson 5 To plan a simple program.	Lesson 5 To design an algorithm.	Lesson 6 To create a project from a	small steps.  Lesson 6	Lesson 4  To design a program  which uses selection.	Lesson 5 To use my design to create a project.
toys using a Beebot	Lesson 6	Lesson 6 To create an debug a program that I have written.	task description.	To create a program that uses count-controlled loops to produce a given outcome.		Lesson 6 To evaluate my project.

watching a video	To find more than one			Online Safety	To create a program	
clip	solution to a problem.		Online Safety	Online Reputation	which uses selection.	Online Safety
		Online Safety	Online Reputation			Online Reputation
listening to music	Online Safety	Online reputation		I can describe how to find	Lesson 6	
	Online reputation	Lara and late have	I can give examples of	out information about	To evaluate my program.	I can explain ways in
		I can explain how	what anyone may or may	others by searching online.	To evaluate my program.	which anyone can
	I can recognise that	information put online	not be willing to share			develop a positive online
	information can stay	about someone can last	about themselves online.	Online bullying	Online Safety	reputation.
	online and could be	for a long time.	I can explain who	Offiline bullying	Online Reputation	
	copied.	I can describe how	someone can ask if they	I can recognise when		Online bullying
		anyone's online	are unsure about putting	someone is upset, hurt or	I can explain ways that	Offilite bullying
	I can describe what	information could be seen	something online.	angry online.	some of the information	I can describe how to
	information I should not	by others.	Sometiming online.	angly online.	about anyone online could	capture bullying content
	put online without asking	by ceners.	Online bullying	I can describe ways people	have been created, copied	as evidence to share with
	a trusted adult first.			can be bullied through a	or shared by others.	others who can help me.
		Online bullying	I can describe appropriate	range of media.	or shared by ouriers.	•
	Online bullying	, 3	ways to behave towards		Online bullying	I can explain how
		I can explain what bullying	other people online and		3	someone would report
	I can describe how to	is, how people may bully	why this is important.		I can explain why people	online bullying in different
	behave online in ways that	others and how bullying			need to think carefully	contexts.
	do not upset others and	can make someone feel.	I can give examples of how		about how content they	
	give an example.		bullying behaviour could		post might affect others,	
		I can explain why anyone	appear online and how		their feelings and how it	
		who experiences bullying	someone can get support.		may affect how others feel	
		is not to blame.			about them.	
			Summer			
EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Technology in	Digital literacy	Digital literacy	Digital Literacy	Digital Literacy	Digital Literacy	Digital Literacy
the Early	Digital Writing	Pictograms	Branching Databases	Photo Editing	Flat-File Databases	Spreadsheets
Years:						
	Lesson I	Lesson I	Lesson I	Lesson I	Lesson I	Lesson I
taking a	To use a computer to	To recognise that we can	To create questions with	To explain that the	To use a form to record	To create a data set in a
photograph with	write.	count and compare	yes/no answers.	composition of digital images	information.	spreadsheet.
a camera or		objects using tally charts.		can be changed.		
tablet	Lesson 2	1 2	Lesson 2	1 2	Lesson 2	Lesson 2
annahing for	To add and remove text	Lesson 2	To identify the attributes	Lesson 2	To compare paper and	To build a data set in a
searching for information on	on a computer.	To recognise that objects can be represented as	needed to collect data about an object.	To explain that colours can be changed in digital images.	computer-based databases.	spreadsheet.
the internet	Lesson 3	picture.	about an object.	be changed in digital images.	databases.	Lesson 3
the internet	To identify that the look	picture.	Lesson 3	Lesson 3	Lesson 3	To explain that formulas
playing games on	of text can be changed on	Lesson 3	To create a branching	To explain how cloning can	To outline how you can	can be used to produce
the interactive	a computer.	To create a pictogram.	database.	be used in photo editing.	answer questions bu	calculated data.
whiteboard	a compacer.	. o create a pietogram.	Gambase.	oc asca in prioto carting.	grouping and then sorting	carcalaced data.
	Lesson 4	Lesson 4	Lesson 4	Lesson 4	data.	Lesson 4
	EC33UII T	EC33UII T	EC33UII T	EC33UII T	Jala.	EC33UII T

watching a video clip

To find more than one

Online Safety
Online Reputation

To create a program

using an ipad – playing games, drwing pictures

exploring an old typewriter or other mechanical toys

using a Beebot watching a video clip

listening to music

To make careful choices when changing text.

#### Lesson 5

To explain why I used the tools that I chose.

#### Lesson 6

To compare typing on a computer to writing on paper.

#### **Online Safety**

### Managing online information

I can give simple examples of how to find information using digital technologies e.g. search engines, voice activated searching.

### Health, well-being and lifystyle

I can explain rules to keep myself self when using technology both in and beyond the home. To select objects by attribute and make comparisons.

#### Lesson 5

To recognise that people can be described by attributes.

#### Lesson 6

To explain that we can present information using a computer.

### Online Safety Privacy and Security

I can explain how passwords can be used to protect information, accounts and devices.

I can describe and explain some rules for keeping personal information private.

### Copyright and Ownership

I can recognise that content on the internet may belong to other people.

I can describe why other people's work belongs to them.

To explain why it is helpful for a database to be well structured.

#### Lesson 5

To plan the structure of a branching database.

#### Lesson 6

To independently create an identification tool.

#### **Online Safety**

### Managing online information

I can demonstrate how to use key phrases in search engines to gather accurate information online.

### Health, well-being and lifestyle.

I can explain why spending too much time using technology can sometimes have a negative impact on anyone.

I can explain why some online activities have age restrictions, why it is important to follow them and know who I can talk to if others pressure me to watch or do something online that makes me feel uncomfortable.

To explain that images can be combined.

#### Lesson 5

To combine images for a purpose.

#### Lesson 6

To evaluate how changes can improve an image.

#### Online Safety

### Managing online Information

I can analyse information to make a judgement about probable accuracy and I understand why it is important to make my own decisions regarding content.

I can explain what is meant by fake news.

### Health, well-being and lifestyle.

I can explain how using technology can be a distraction from other things, in both a positive and negative way.

I can identify times or situations when someone may need to limt the amount of time they use technology.

#### Lesson 4

To explain that tools can be used to select specific data.

#### Lesson 5

To explain that computer programs can be used to compare data visually.

#### Lesson 6

To use a real-world database to answer questions.

### Online Safety

#### **Privacy and Security**

I can explain what a strong password is and demonstrate how to create one.

I can explain how many free apps or services may read and share private information with others.

### Copyright and Ownership

I can assess and justify when it is acceptable to use the work of others.

I can give examples of content that is permitted to be reused and know how this content can be found online. To apply formulas to data.

#### Lesson 5

To create a spreadsheet to plan an event.

#### Lesson 6

To choose suitable ways to present data.

#### **Online Safety**

### Managing online information

I can explain why information that is on a large number of sites may still be inaccuate or untrue.

I can identify, flag and report inappropriate content.

### Health, well-being and lifestyle

I can recognise and discuss the pressures that technology can place on someone and how/when they could mange this.

I can asses and action different strategies to limit the impact of technology on health.