

Physical Education

Motor Competence; Rules, Strategies and Tactics; and Healthy Participation



 To develop rolling and throwing a ball towards a target. To develop receiving a rolling ball and tracking skills. To be able to send and receive a ball with your feet. To develop throwing and catching skills over a short distance. To develop throwing and catching skills over a longer distance. To apply sending and receiving skills to small games. Dancing To explore travelling actions and use counts of 8 to move in time with the music. To remember and repeat actions and respond imaginatively to a stimulus. To copy, remember and represent the theme. To copy, repeat, create and perform actions that represent the theme. To use expression and create actions that represent the theme. To copy, repeat and choose actions that represent the theme. To copy, repeat and choose actions that represent the theme. To show changes in expression, level and shape. 	To send and receive a ball using a racket. Dancing To explore travelling actions and use counts of 8 to move in time with the music. To remember and repeat actions and respond imaginatively to a stimulus. To copy, remember and repeat actions that represent the theme. To use expression and create actions that relate to the story. To use a pathway when travelling. To copy, repeat and choose actions that represent the theme. To show changes in expression, level and shape.	To develop catching skills using one and two hands. To develop dribbling a ball with hands. To use tracking, sending and dribbling skills with feet. Swimming To develop surface dives, submersion and handstands. To develop head above water breaststroke technique. To develop head above water breaststroke technique. To develop basic skills in water safety and floating. To learn techniques for personal survival. To develop water safety skills and an understanding of personal survival.	to recognise when to use them. To develop tracking and defending an opponent. To develop the technique for the set shot. To be able to apply the skills, rules and tactics you have learnt to a mini tournament. Dance To copy and create actions in response to an idea and be able to adapt this using changes of space. To choose actions which relate to the theme. To understand how dynamics, space and relationships can be used to represent a dance idea. To use actions, dynamics, space and relationships to represent a dance idea. To remember and repeat actions and create dance ideas in response to a stimulus. To use action and reaction when creating ideas with a partner. To remember, repeat and create actions to represent a idea. To use choreographing ideas to change how actions are performed.	To work with a group to create poses and link them together using transitions. To use choreographing devices when working as a group. To copy and repeat movements in the style of Rock 'n' Roll. To work with a partner to copy and repeat actions keeping in time with the music. To work collaboratively with a group to create a dance in the style of Rock 'n' Roll. Dodgeball To recap on the rules of dodgeball and apply them to a game. To develop throwing at a moving target. To use jumps, dodges and ducks to avoid being hit. To develop catching to get an opponent out. To select and apply tactics in the game. To develop officiating skills and referee a dodgeball game.	To be able to track an opponent and use defensive techniques to win the ball. To be able to perform a set shot and a jump shot. To be able to apply the rules and tactics you have learnt to play in a basketball tournament. Dance To copy and repeat a set dance phrase showing confidence in movements. To work collaboratively with a partner to explore and develop the dance idea. To use changes in level and speed when choreographing. To copy and create actions using a prop as a dance stimulus. To use choreographing devices to improve how the performance looks. To select actions and dynamics to convey different characters. To choreograph a dance that shows contrasting characters. To communicate a story through dance.

Spring

EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Gymnastics	Gymnastics	Gymnastics	Gymnastics	Gymnastics	Gymnastics	Gymnastics
To copy and create	To explore travelling	To perform gymnastic shapes	To perform gymnastic shapes	To develop individual and	To be able to perform	To be able to develop the
shapes with your	movements using the	and link them together.	and link them together.	partner balances.	symmetrical and asymmetrical	straddle, forward and
body.	space around you.	To be able to use shapes to	To be able to use shapes to	To develop control in	balances.	backward roll.
To be able to	To develop quality when	create balances.	create balances.	performing and landing	To develop the straight, forward,	To develop counter balance
create shapes whilst	performing gymnastic	To be able to link travelling	To be able to link travelling	rotation jumps.	straddle and backward roll.	and counter tension.
on apparatus.	shapes.	actions and balances using	actions and balances using	To develop the straight,	To be able to explore different	To be able to perform
To develop	To develop stability and	apparatus.	apparatus.	barrel, forward and	methods of travelling, linking	inverted movements with
balancing and taking	control when	To demonstrate different	To demonstrate different	straddle roll.	actions in both canon and	control.
weight on different	performing balances.	shapes, take off and landings	shapes, take off and landings	To develop the straight,	synchronisation.	To be able to perform the
body parts.	To develop technique	when performing jumps.	when performing jumps.	barrel, forward and	To be able to perform	progressions of a headstand
To develop jumping	and control when	To develop rolling and	To develop rolling and	straddle roll.	progressions of inverted	and a cartwheel.
and landing safely.	performing shape jumps.	sequence building.	sequence building.	To develop strength in	movements.	To be able to use flight from
To develop rocking	To develop technique in	To develop sequence work on	To develop sequence work on	inverted movements.	To explore matching and	hands to travel over apparatus.
and rolling.	the barrel, straight and forward roll.	apparatus.	apparatus.	To be able to create a	mirroring using actions both on	To be able to create a group
To copy and create			N a dh a U	partner sequence to	the floor and on apparatus.	sequence using formations and
short sequences	To link gymnastic actions	Target Games	Netball	include apparatus.	To be able to create a partner	apparatus.
linking actions	to create a sequence.	To develop an	To develop passing and	Tennis	sequence using apparatus.	Curimentine.
together.	Target Games	understanding of target	moving and play within the footwork rule.	To develop hitting the ball	Suring main a	Swimming
		games and consider how	To develop passing and	using a forehand.	Swimming To develop gliding, front crawl	Velley hell
Dance	To develop underarm	much power to apply when	moving towards a goal.	To develop returning the	and backstroke.	Volley ball To develop the fast catch
To use counts of	throwing towards a	aiming at a target.	To develop movement skills to	ball using a forehand. To develop the backhand	To develop rotation, sculling and	
8 to know when	target.	To understand how to	lose a defender.	and understand when to	treading water.	volley. To be able to volley the ball
to change action.	To develop throwing	score in different target	To be able to defend an	use it.	To develop the front crawl stroke	using a set shot.
To explore	for accuracy.	games using overarm	opponent and try to win the	To work co-operatively	and breathing technique.	To develop the dig and
different body	To develop underarm	throwing.	ball.	with a partner to keep a	To develop the technique for	understand when to use it.
parts and how	and overarm throwing	To develop understanding	To develop the shooting	continuous rally going.	backstroke arms and legs.	To keep a continuous rally
they move.	for accuracy.	of different target games	action.	To use simple tactics in a	To develop breaststroke	going over the net.
To explore	To develop throwing		To develop playing using	game to outwit an	technique.	To develop the underarm
different body	for accuracy and	using the skill of kicking.	netball rules.	opponent.	To develop breaststroke	serve and learn the rules of
parts and how	distance using	To develop striking to a		To demonstrate honesty	technique.	serving.
they move and	underarm and	target.	Dance	and fair play when		To apply the rules, skills and
remember and	overarm.	To develop hitting a moving	To create actions in response	competing against others.	Hockey	tactics learnt to play in a
	To select the correct	target.	to a stimulus and move in		To develop dribbling to beat a	volleyball tournament.
repeat actions.		To select an appropriate	unison with a partner.	Tag Rugby	defender.	
To express and	technique for the	skill to play a game.	To create actions to move in	To develop throwing,	To develop sending the ball using	Swimming
communicate	situation.		contact with a partner or	catching and running with	a push pass.	To develop breaststroke and
ideas through	To select the correct	Invasion	interact with a partner.	the ball.	To develop receiving the ball with	breathing technique.
movement	technique for the	To understand what being	To understand how dynamics	To develop an	control.	To develop basic skills of
exploring	situation.	in possession means and	affect the actions performed.	understanding of tagging	To be able to move into space to	water safety and floating.
directions and	To develop throwing	support a teammate to do	To be able to select and use	rules.	support a teammate.	To develop the dolphin kick.
levels.	for accuracy and	this.	actions to represent an idea.	To begin to use the	To develop using an open stick	To learn techniques for
To copy and	distance.	To use a variety of skills to	To work with a partner to	'forward pass' and 'off side'	(block) tackle and jab tackle to	personal survival.
repeat actions		-	choose actions that relate to	rule.	gain possession of the ball.	To develop water safety skills
showing	Invasion	score goals.	an idea. To remember and repeat	To dodge a defender and	To apply the rules and skills you	and an understanding of
confidence and	To develop dribbling	To develop stopping goals.	actions, using dynamics to	move into space when	have learnt to play in a hockey	personal survival.
imagination.	towards a goal and		clearly show different phrases.	running towards the goal.	tournament.	
			clearly show different prirases.			

To move with control and coordination, linking, copying and repeating actions.	understand what being 'in possession' means. To understand who to pass to and why when playing against a defender. To move towards a goal with the ball. To support a teammate when in possession. To move into space showing an awareness of defenders. To be able to stay with a player when defending. Yoga To explore yoga and mindfulness. To be able to copy and remember poses. To develop flexibility when holding poses. To create yoga poses using a hoop. To create a yoga flow with a partner.	To learn how to gain possession of the ball. To develop an understanding of marking an opponent. To learn to apply simple tactics for attacking and defending. Yoga To copy and repeat yoga poses. To develop an awareness of strength when completing yoga poses. To develop an awareness of flexibility when completing yoga poses. To copy and remember actions linking them into a flow. To create a flow and teach it to a partner. To explore poses and create a yoga flow.	To choose actions which relate to the idea, using space and timing to make my work look interesting. To understand and use formations, choosing poses which relate to the stimulus. To use transitions and changes of timing to move into and out of shapes. Hockey To develop sending the ball with a push pass. To develop receiving the ball. To develop dribbling using the reverse stick (Indian dribble). To develop moving into space after passing the ball. To use an open stick tackle to gain possession. To apply to defend and attack principles and skills in a hockey tournament.	To develop defending skills and use them in a game situation. To apply the rules and skills you have learnt and play in a tag rugby tournament. OAA To develop co-operation and teamwork skills. To develop trust and team work. To involve all team members in an activity and work towards a collective goal. To develop trust whilst listening to others and following instructions. To be able to identify objects on a map, draw and follow a simple map. To draw a route using directions. To be able to orientate a map and navigate around a grid.	Swimming To develop breaststroke and breathing technique. To develop basic skills of water safety and floating. To develop the dolphin kick. To learn techniques for personal survival. To develop water safety skills and an understanding of personal survival. To increase endurance in swim challenges. To identify fastest strokes and personal bests.	To increase endurance in swim challenges. To identify fastest strokes and personal bests.
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Summer

EYFS	Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Games	Athletics	Athletics	Athletics	Athletics	Athletics	Athletics
To work safely and	To learn to move at	To develop the sprinting	To develop the sprinting	To develop stamina and an	To be able to apply different	To work collaboratively with a
develop running and	different speeds for	action.	technique and improve on	understanding of speed	speeds over varying distances.	partner to set a steady pace.
stopping.	varying distances.	To develop jumping for	your personal best.	and pace in relation to	To develop fluency and co-	To develop your own and
To develop	To develop a foundation	distance.	To develop changeover in	distance.	ordination when running for	others sprinting technique.
throwing and learn	for balance and stability.	To develop technique when	relay events.	To develop power and	speed.	To develop power, control
how to keep score.	To develop agility and	jumping for height.	To develop jumping technique	speed in the sprinting	To develop technique in relay	and technique for the triple
To be able to play	coordination.	To develop throwing for	in a range of approaches and	technique.	changeovers.	jump
games showing an	To explore hopping,	distance.	take off positions.	To develop technique	To develop technique and co-	To develop power, control
understanding of	jumping and leaping for	To develop throwing for	To develop throwing for	when jumping for distance.	ordination in the triple jump.	and technique when throwing
the different roles	distance.	accuracy.	distance and accuracy.	To develop power and	To develop throwing with force	for distance.
within it.	To develop throwing for	To develop technique when	To develop throwing for	technique when throwing	for longer distances.	To develop throwing with
To follow	distance.	taking part in an athletics	distance in a pull throw.	for distance.	To develop throwing with greater	force and accuracy for longer
instructions and	To develop throwing for	carousel.	To develop officiating and	To develop a pull throw	control and technique.	distances.
move safely when	accuracy.		performing skills.	for distance and accuracy.		To work collaboratively in a
playing tagging		Swimming		To develop officiating and	Badminton	team to develop the officiating
games.	Net and Wall	To develop confidence when	Tennis	performing skills.	To develop footwork and the	skills of measuring, timing and
	To defend space, using	entering and moving in the	To develop racket and ball		forehand and backhand grip.	recording.
	the ready position.	water.	control.			

To work co-	To play against an	To safely enter and exit the	To develop returning the ball	Swimming	To develop the backhand serve	Tennis
operatively and	opponent and keep the	pool.	using a forehand	To develop surface dives,	over a net.	To develop the forehand
learn to take turns.	score.	To develop confidence in the	groundstroke.	submersion and	To develop rallying using an	groundstroke.
To work with	To develop control	water.	To be able to rally using a	handstands.	overhead forehand clear.	To be able to return the ball
others to play team	when handling a racket.	To develop confidence when	forehand.	To develop head above	To develop the forehand serve	using a backhand
games.	To develop racket and	travelling in the water.	To develop the two handed	water breaststroke	over a net.	groundstroke.
Ball Skills	ball skills.	To begin to develop floating.	backhand.	technique.	To learn how to score points and	To develop the volley and
To develop rolling	To develop sending a	To develop confidence to	To learn how to score.	To develop head above	play in competitive games.	understand when to use it.
a ball to a target.	ball using a racket.	submerge in the water.	To develop playing against an	water breaststroke	To develop the backhand clear	To develop the volley and use
To develop	To develop hitting over	To develop confidence when	opponent.	technique.	and apply this to game situations.	it in a game situation.
stopping a rolling	a net.	submerging.	To work collaboratively with a	To develop basic skills in	To show respect, honesty and fair	To develop accuracy of the
		To develop floating on front	partner and compete against	water safety and floating.	play when competing against an	underarm serve.
ball.	Striking and	and back.	others.	To learn techniques for	opponent.	To learn to use the official
To develop	Fielding			personal survival.		scoring system.
accuracy when	To develop underarm	Striking and Fielding	Cricket	To develop water safety	Cricket	To work co-operatively with a
throwing to a	throwing and catching	To be able to track a rolling	To develop overarm throwing	skills and an understanding	To develop throwing accuracy and	partner and employ tactics to
target.	and put this into small	ball and collect it.	and catching.	of personal survival.	catching skills.	outwit an opponent.
To develop	sided games	To develop accuracy in	To develop underarm bowling.		To develop batting accuracy and	
bouncing and	To develop overarm	underarm throwing and	To learn how to grip the bat	Rounders	directional batting.	Rounders
catching a ball.	throwing	consistency in catching when	and develop batting technique.	To play different roles in a	To develop catching skills	To develop the bowling action
To develop	To develop striking a ball	fielding a ball.	To be able to field a ball using	game and begin to think	(close/deep catching and wicket	and understand the role of the
•	with my hand and	To develop accuracy with	a two handed pick up and a	tactically about each role.	keeping).	bowler.
dribbling a ball	equipment.	overarm throwing to send a	short barrier.	To develop the bowling	To develop overarm bowling	To develop the bowling action
with your feet.	To retrieve a ball when	ball over a greater distance	To develop overarm bowling	action and learn the rules	technique and accuracy.	and understand the role of the
To develop	fielding.	and limit a batter's score.	technique.	of bowling.	To develop a variety of fielding	bowler.
kicking a ball.	To understand how to	To develop striking for	To play apply skills learnt to	To run around the outside	techniques and to use them within	To make decisions about
	get a batter out.	distance and accuracy.	mini cricket.	of the bases and make	a game.	where and when to send the
	To develop decision	To develop decision making to		decisions about when to	To develop long and short	ball to stump a batter out.
	making and understand	get a batter out.	ΟΑΑ	stop and when to run.	barriers and apply them to a game	To develop a variety of fielding
	how to score points.	To develop decision making	To develop co-operation and	To field a ball using a two	situation.	techniques and when to use
		when under pressure.	teamwork skills.	handed pick up and a short		them in a game.
	Team Building	·	To develop trust and team	barrier.	ΟΑΑ	To develop long and short
	To co-operate and	Swimming	work.	To develop batting	To build communication and trust	barriers in fielding and
	communicate with a	To develop the kicking action	To involve all team members	technique and an	whilst showing an awareness of	understand when to use them.
	partner to solve	on front.	in an activity and work	understanding of where to	safety.	To apply the rules and skills
	challenges.	To develop the kicking action	towards a collective goal.	hit the ball.	To work as a team to solve	you have learnt to play in a
	To explore and develop	and introduce breathing.	To develop trust whilst	To apply skills and rules	problems, sharing ideas and	rounders tournament.
	teamwork skills.	To develop the arm action of	listening to others and	learnt to play rounders.	collaborating with one another.	
	To develop	pulling.	following instructions.		To develop tactical planning and	OAA???
	communication skills.	To develp the pulling arm	To be able to identify objects	Swimming	problem solving.	
	To use communication	action and begin to develop	on a map, draw and follow a	To develop surface dives,	To share ideas and work as a	
	skills to lead a partner.	gliding on fronts.	simple map.	submersion and	team to solve problems.	
	To plan with a partner	To develop the kicking on	To draw a route using	handstands.	To develop navigational skills and	
	and small group to solve	action on backs and gliding on	directions.	To develop head above	map reading.	
	problems.	backs.	To be able to orientate a map	water breaststroke	To use a key to identify objects	
	To communicate with a	To consolidate skills learnt.	and navigate around a grid.	technique.	and locations.	
	group to solve	To develop confidence and		To develop head above		
	challenges.	consistency in a range of skills.		water breaststroke		
		, 3		technique.		
				To develop basic skills in		
				water safety and floating.		
				To learn techniques for		
				personal survival.		

		To develop water safety skills and an understanding of personal survival.	